Abdelrahman Eed

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EXPERIENCE

GOOGLE | SOFTWARE ENGINEER III

Sep. 2024 - Present | Kraków, Poland

- Part of the WebApps team, tasked with giving WebApps a native like experience on both ChromeOS & Android.
- Created docs. for missing web standards implementation on Chrome for Android, and discussed it with key owners of the code & the web standard to get approvals on the overall design.

MICROSOFT | SOFTWARE DEVELOPMENT ENGINEER II

Aug 2020 - Sep. 2024 | Cairo, Egypt

- Built an email platform for communicating with Microsoft Clarity users (A user behavior analytics tool) to show weekly insights and to promote new features, using .NET, ADF & Eventhubs.
- Created data analytics services that pull data from different data sources to enable cross-database querying to show metrics that help in making business decisions for Microsoft Clarity, using .Net, CosmosDB, Event Hubs and Azure Data Explorer.
- Created a pipeline to onboard existing customers for different Microsoft products onto Clarity that directly aided the growth of Clarity using Azure Functions and ADF.
- Worked on integrating Microsoft Clarity with 3 different 3rd parties, and created a general purpose solution for integrating with Clarity with no effort, using TypeScript, Node.js & GraphQL.
- Compared between different metrics and came up with new metrics to be used to measure the performance of Microsoft Clarity, and migrated our dashboard to the chosen metrics.
- Onboarded and mentored multiple members of the team and gave them the resources needed to get familiar with the stack.

FACULTY OF ENGINEERING CAIRO UNIVERSITY

SOFTWARE ENGINEER - FREELANCE

Jan 2020 - Dec 2020 | Cairo, Egypt

- Worked on a project developed for the Ministry of Environment in Egypt.
- Created backend APIs for supporting new features, and adding supporting auth. logic for a newly build mobile application interface, using Java, Gradle & Tomcat.
- Optimized the build output of the frontend, that reduced the package size by 80%, using Vue, Webpack & NPM.

FACULTY OF ENGINEERING CAIRO UNIVERSITY & ZEWAIL CITY | TEACHING ASSISTANT

Jan 2020 – Jun 2020 | Cairo, Egypt

• Courses: Data Structures, Software Engineering. & Advanced Programming Techniques.

MENTOR GRAPHICS (SIEMENS) | INTERNSHIP

Jul 2018 - Aug 2018 | Cairo, Egypt

• Worked on maintaining one of the software solutions, fixed bugs & verified automated tests.

FDUCATION

FACULTY OF ENGINEERING CAIRO UNIVERSITY | BACHELOR IN COMPUTER

ENGNEERING

Sep 2014 - Jul. 2019 | Excellent with Honors

PROJECTS

HIVE | GRADUATION PROJECT

- Created an automated warehouse management system similar to the system used in Amazon Kiva robots in Amazon's warehouses.
- Simulating the warehouse and assigning orders to robots.
- Determining the robots path plan to deliver the orders to the picking gates and making sure that each order is delivered efficiently.
- Deployed using hardware demos to face the challenges of the real world like error detection and correction.

AGAR.IO | MULTIPLAYER GAME

Javascript • Node.js • p5.js

SEARCH ENGINE | Web Crawler & Engine Java • MongoDB

TUNNEL RUNNER | GRAPHICS GAME C++ • OpenGL

SKILLS

TECHNICAL SKILLS

Proficient with

.NET • Azure • Typescript • Node.js • Java • C++ • GraphQL • Git • Python

LANGUAGES

PROFICIENCY LEVEL

Native proficiency:

Arabic

Working proficiency:

English

ACHIEVEMENTS

ACM ICPC COMPETITION

- ACM ACPC 23rd Place Nov. 2018
- ACM ACPC 33rd Place Nov. 2017
- ACM ECPC 52nd Place Oct. 2016